Ine Users Manual For The Brain

The Complete Manual For Neuro-Linguistic Programming Practitioner Certification

Bob G. Bodenhamer, D.Min. L. Michael Hall, Ph.D.

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Crown House Publishing Limited www.crownhouse.co.uk First published in the UK by

Crown House Publishing Limited Crown Buildings Bancyfelin Carmarthen Wales SA33 5ND UK www.crownhouse.co.uk

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> First published 1999. Reprinted 2000, 2002 (twice), 2004 (twice), 2005.

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> British Library Cataloguing-in-Publication Data A catalogue entry for this book is available from the British Library.

> > 10 digit ISBN 1899836322 13 digit ISBN 978-189983632-1

> > > LCCN 2003106531

Printed and bound in the UK by Cromwell Press Ltd Trowbridge Wiltshire

Table Of Contents

Table Of Fig How To Use Introduction	e This Manual	viii ix xi
Part One:	The NLP Model And Techniques	
Chapter 1:	The Content Of The Model: The Representational System	3
1	The Representational System Preference Test	7
	Representational System Practice (Homework)	9
	Predicates & Process Words	11
	Predicates	13
	Predicate Phrases	15
	Matching Predicate Exercise	17
	Eye Accessing Cues	17
	Lead System	21
	Possible Anomalies (Young, 1999)	22
	Exercise: Mapping Eye Patterns	23
	Elicitation Questions For Eye Accessing Patterns	23
	Group Eye Accessing Exercise	24 24
	I. Eye Accessing Patterns Exercise Number 1 II. Eve Accessing Patterns Exercise Number 2	24
	II. Eye Accessing Patterns Exercise Number 2 Characteristics Of The Primary Representational Systems	26
	Visual	26
	Auditory	27
	Kinesthetic	27
	Auditory Digital	28
	Submodalities—The Qualities Of The Modalities	28
	Digital And Analogue Submodalites	37
	Conclusion	40
	Thought Questions To Assist Your Learning	41
Chapter 2	The Basics—Connecting With People: Building And Maintaining Rapport	43
1	Sensory Acuity	43
	For Daily Practice	44
	Directions For Group Work	46
	The Observer/Meta-Person's Role	47
	Calibration: Sensory Acuity Exercises	47
	How To Gain Rapport: Matching And Mirroring	48
	An Example Of Rapport	48
	Mirroring Exercise	50
	Body Molding	50
	Behavioral Mirroring	51
	Difference Between Matching & Mirroring	51
	Matching & Mirroring An Angry Person	52 52
	Knowing When You Have Rapport	52
	Homework Thought Questions To Assist Your Learning	53
Chapter 3	Thought Questions To Assist Your Learning Perceptual Positions	55
chapter 5	The Fourth Perceptual Position	56
	The Fifth Perceptual Position	56
	Exercise: Perceptual Positions	57
	The Aligning Perceptual Positions Pattern	57
	The Pattern	58
	Thought Questions To Assist Your Learning	60

Chapter 4	NLP Presuppositions For Building Resourcefulness	61
_	Keeping The Context In Mind	61
	NLP's Theoretical Assumptive Presuppositions	62
	The NLP Presuppositional Beliefs	63
	The Operating System Of Presuppositions	66
	Mental Processing Presuppositions	66
	1. "The 'map' is not the 'territory'" or "The menu is not the meal"	66
	2. People respond according to their "maps"	67
	3. Meaning operates context-dependently	68
	4. Mind-and-body inevitably & inescapably affect each other	69
	5. Individual skills function by developing & sequencing rep	
	systems	71
	Strategies	72
	6. We respect each person's model of the world	75
	Presuppositions About Human Behavior/Responses	76
	7. Person & behavior describe different phenomena	76
	8. Every behavior has utility and usefulness—in some context	77
	9. We evaluate behavior & change in terms of context & ecology	78
	Communicative Presuppositions	78
	10. We cannot <i>not</i> communicate	78
	11. The way we communicate affects perception & reception	79
	12. The meaning of your communication lies in the response	
	you get	79
	13. The one who sets the frame for the communication controls the	
	communicating	80
	14. "There is no failure, only feedback"	80
	15. The person with the most flexibility exercises the most influence	е
	in the system	81
	16. Resistance indicates the lack of rapport	81
	Learning—Choice—Change Presuppositions	82
	17. People have the internal resources they need to succeed	82
	18. Humans have the ability to experience one-trial learning	83
	19. All communication should increase choice	83
	20. People make the best choices open to them when they act	83
	21. As response-able persons, we can run our brains & control our	
	results	84
	Conclusion	85
	Training Exercises	85
	Thought Questions To Assist Your Learning	86
Chapter 5	NLP As A Communication Model: Excellence In Communicating	87
enup ter o	Three Qualities Of Exceptional Communicators	89
	Well-Formed Outcome Model: Keys To An Achievable Outcome	90
	1. Stated Positively	92
	2. Described In Sensory-Based Language	93
	3. Self-Initiated And Self-Controlled	94
	4. Appropriately Contextualized	94
	5. Maintain Appropriate Secondary Gain	95
	6. Build In The Needed Resources	95
	7. Ecological For The Whole System	96
	Cartesian Coordinates	96
	Well-Formed Outcome Exercises	99
	Exercise 1	99
	Exercise 2	99 99
	Overview Of The NLP Communication Model	99 99
	Facets Of Communication	100
	Complexities That Affect Communicating	100
	Complexities that Affect Communicating	100

	Dimensions Of Communication	105
	Thought Questions To Assist Your Learning	108
Chapter 6	Framing For Resourcefulness	109
1	Part I—Using Different Frames Of Reference	109
	Backtrack Frame	110
	"As If" Frame	111
	The "Agreement" Frame Pattern	113
	Part II—Dissociative Frame For Handling Criticism	114
	Part III—Dissociative Frame For Phobias And Trauma	117
	The Fast Phobia Cure (Simplified)	121
	Other Editing Tools	122
	Thought Questions To Assist Your Learning	123
Chapter 7	The Art Of State Management	125
-	1. State Understanding	126
	2. State Awareness	127
	3. State Alteration	128
	4. State Utilization	129
	The Pattern	129
	The Skill Of Elicitation	131
	How To Elicit And Work With Subjective States	131
	Conclusion	132
	Thought Questions To Assist Your Learning	132

Part Two: The NLP Language Model

Chapter 8	The Meta	a-Model Of Language: Structure And Meaning	135
1		ucture/Surface Structure	137
	Distortio		140
	1.	Nominalization	140
	2.	Mind Reading	142
	3.	Cause-Effect	142
	4.	Complex Equivalence	147
	5	Presuppositions	149
	Generaliz	zations	150
	6.	Universal Quantifiers	150
	7.	Modal Operators	150
	8.	Lost Performative	153
	Deletions	S	153
	9.	Simple Deletions	153
	10.	Comparative Deletions	154
	11.	Lack of Referential Index Or Unspecified Nouns And Verbs	154
	12.	Unspecified Verb	155
	Extendin	g The Meta-model	158
	1.	Identity/Identification (Id.)	158
	2.	Static Words (Signal Words, One-Valued Terms) (SW)	161
	3.	Over-/Under- Defined Terms (O/U)	162
	4.	Delusional Verbal Splits (DVS)	163
	5.	Either-Or Terms And Phrases (E-O)	165
	6.	Pseudo-Words (PW)	165
	7.	Multi-Ordinality (MO)	167
	8.	Personalizing	168
	9.	Metaphors/Metaphoring	170
	Thought	Questions To Assist Your Learning	171
		ics Today	172
Chapter 9		s Part I—The Misunderstood Nature Of So-Called "Hypnosis"	175
	Defining	Hypnosis	175

	The Conscious/Unconscious Mind	180
	Altered States And Trance	184
	OK, OK, Give Us The Patterns!	184
	Trancing Ourselves To Face The Inner Darkness	185
	The Feeling Of Trance	186
	"Hypnosis" As Poetry	188
	Defining The Conscious/Unconscious Facets Of Mind	188
	1. When Consciousness Goes Unconscious	189
	2. The "Unconscious Mind" Of The Autonomic Nervous System	191
	3. The Subconscious "Mind"	192
	4. The Forgotten "Mind"	193
	5. The Repressed "Mind"	194
	6. Meta-levels Of Awareness	195
	An NLP Pattern For Working With The Unconscious Mind	196
	The Six-Step Reframe Extended	196
	So How Does "Hypnosis" Work?	199
Cl (10	Thought Questions To Assist Your Learning:	201
Chapter 10	Hypnosis Part II—The Milton Model	203
	The Milton Model	203
	1. Tag Questions	206
	 Pacing Current Experience Double Binds 	206 207
		207
		208
	 Extended Quotes Selectional Restriction Violation 	209 210
	7. Phonological Ambiguities	210
	8. Syntactic Ambiguity	211
	9. Scope Ambiguity	211
	10. Punctuation Ambiguity	211
	11. Utilization	212
	12. Embedded Commands	212
	13. Analogue Marking	213
	14. Spell Out Words	213
	15. Linkage Language	214
	Conclusion	215
	Summary Of Milton Model Language	215
	Milton Model Language Patterns Using Meta-Model Violations	215
	Milton Model Continued	215
	Linkage Language	216
	Steps In Communicating	216
	Thought Questions To Assist Your Learning	216
Chapter 11	Hypnosis Part III—Story, Metaphor, Analogy	217
	Trans-derivational Searches	219
	Displacing Referential Indexes	220
	Isomorphism	221
	Transforming Meaning Using Metaphor	223
	Connecting Present State With The Desired State	224
	Pacing	224
	Leading	225
	Utilizing Reframing Within Metaphors	226
	Unspecified Verbs, Nominalizations, Embedded Commands &	207
	Analogue Marking	227
	Unspecified Verbs	227
	Nominalizations Embedded Commands	228
		228
	Summary—The Attractiveness Of Metaphors	229

	Boiler Factory Metaphor	230
	Metaphor Analysis	231
	Constructing A Metaphor	232
	The Mother Of All NLP	232
	The Basic Steps In Generating A Metaphor	232
	Metaphor Exercises	233
	Î. Building Associations	233
	II. Likeness	234
	III. Therapeutic Metaphor	235
	Thought Questions To Assist Your Learning	236
Chapter 12	Satir Čategories	237
-	The Categories	237
	Pacing Satir Categories	240
	Exercise: Satir Categories (3 people)	241
	Example Of Replies:	242
	Satir Categories In Public Speaking	243
	Thought Questions To Assist Your Learning	243

Part Three: The NLP Neurology Model

Chapter 13	Anchori	ng: Managing Neurology	247
		nulus-Response Concept	248
	What D	o We Mean By "An Anchor?"	249
	Warning	g: "Negative Anchors Present"	250
		ng Forgiveness	251
		usly Anchoring In Therapy	251
		bing The Art Of Anchoring Effectively	252
		ys To Anchoring	253
	1.	Uniqueness: Use A Unique Place To Anchor	253
	2.	Intensity: Set The Anchor At The Moment Of	
		The State's Highest Intensity	254
	3.	Purity: Make The Anchor As Discrete As Possible	255
	4.	Precision: Precisely Time The Anchor	256
	Five Ste	ps To Anchoring	257
	1.		257
	2.		257
	3.	Elicit And Anchor The Desired Experience	
		(Positive Or Negative)	258
	4.	Interrupt The State So The Person Breaks State	259
	5.	Test The Anchor By Firing It	259
	Exercise	s	260
	I.	Anchoring States 1	260
	II.		261
	III.		261
	IV.		
		For Anxiety	262
	V.	Uptime Self Anchor	264
	VI.	In-Time Self Anchor	265
	VII	. Circle Of Excellence Exercise	267
	VII	I. Collapsing Anchors: Integrating Parts	268
		Change Personal History	271
	Х.	Change Personal History – Through The Eyes Of The	
		Meta-state Model	273
	XI.	Collapsing Visual Anchors: Overcoming Doubt	274
	XII	. Chaining Anchors	275
	XII	I. Visual And Auditory Anchors: Stage Anchoring	279

XIV.	Collapsing Anchors: The Advanced Visual Squash Pattern	280
Conclusio	on	282
Thought	Questions To Assist Your Learning	282
Focusing	On Submodalities	283
Different	Kinds Of Submodalities	285
Therapeu	tic Interventions Using Submodalities	290
Exercises		290
I.	Submodality Exploration Exercise	290
II.	"The Cure" For Headaches And Other Uncomfortable Feelings	291
III.	Mapping Across With Submodalities	292
Time-Line	e Submodalities	293
How You	r Brain Tells Time	294
IV.	Time-Line Submodalities	296
V.	Godiva Chocolate Pattern	297
VI.	The Swish Pattern	298
Beliefs		302
VII.	Belief Formation Change Pattern	304
VIII.	The Grief/Loss Pattern	307
Thought	Questions To Assist Your Learning:	310
	Conclusio Thought Focusing Different Therapeu Exercises I. II. III. Time-Line How You IV. V. VI. Beliefs VII. VIII.	I. Submodality Exploration Exercise II. "The Cure" For Headaches And Other Uncomfortable Feelings III. Mapping Across With Submodalities Time-Line Submodalities How Your Brain Tells Time IV. Time-Line Submodalities V. Godiva Chocolate Pattern VI. The Swish Pattern

Part Four: Advanced Neuro-Linguistic Programming Modeling

Chapter 15	Strategies	313
1	NLP—A Model Of Models	314
	The Philosophy/Epistemology Of NLP	314
	The Components Of Subjectivity	316
	"Map"-Making: Creating "Maps" For Charting The Territory	318
	Deletion	318
	Generalization	319
	Distortion	320
	Modeling That Creates Strategy "Maps"	320
	Conclusion	321
	Tracking Down Consciousness	321
	"Once Upon A Time There Was A Stimulus-Response Model"	322
	"And Then The S-R Grew Up Into A TOTE"	323
	Then NLP Enriched The TOTE Model And Created "Strategies"	326
	Using "Strategy Analysis" To Track Down Where A Brain Goes	328
	Mastering "The Strategies Model"	329
	Strategy Elicitation	329
	Unpacking Strategies As They Flash By	333
	Designing Strategies	334
	Designing New And Better Strategies	335
	Utilizing Strategies	337
	Installation Of Strategies	338
	Strategy Elicitation	341
	Example: Eliciting Decision Strategy	341
	Context Setting:	341
	Test Questions:	341
	Operate Questions:	342
	Test Questions:	342
	Exit Questions:	342
	Strategy Elicitation Through Backtracking	342
	Potential Problems People May Have With Their Decision Strategy	343
	Pointers In Elicitation	344
	Exercises	345
	I. The Spelling Strategy	345

	II. Decision Strategy	347
	III. Motivation Strategy	348
	IV. Learning Strategy	349
	Thought Questions To Assist Your Learning	351
Chapter 16	An Introduction To Time-Lining	353
	Anglo-European And Arabic Time	356
	Determining Your Personal Time-Line	357
	Difficulty Eliciting The Time-Line	358
	Parts Reframe	359
	Through Time And In Time	360
	Developmental Periods	364
	Imprint Period	365
	Modeling Period	365
	Socialization Period	366
	Beyond The Presenting Problem	366
	Memory Management: Experiencing Your Time-Line	367
	Reframing Memories With The Fast Phobia Cure	369
	Replacing Memories With The Swish Pattern	370
	Steps Into Time-Lining	370
	1. Establishing Rapport	370
	2. Gathering Information	370
	3. Going From Effect To Cause	370
	4. Teach Me How To Do That	371
	5. Scramble The Strategy	372
	6. Discover the Root Cause	372
	Letting Go Of A Negative Emotion: Using Time-Lining	374
	Experiencing Your Time-Line: Letting Go Of Negative Emotions	374
	When The Emotions Won't Let Go	378
	When The Emotions Haven't Disappeared During Testing	379
	The Basic Principles Of Time-Line Therapy™(Young, 1999)	380
	Alternative Procedure For Time-Lining (Young, 1999)	380
	Thought Questions To Assist Your Learning	381
Endnotes		383
Bibliography	/	385
Glossary Of		391

Table Of Figures

1:1	Making Sense of the World	5
1:2	Eye Position Chart	20
1:3	Language Accessing Cues	21
1:4	Levels of Abstractions	30
4:1	The NLP Communication Model	65
5:1	Cartesian Coordinates	97
5:2	Well-Formed Outcomes	98
5:3	Linear Model of Communication	100
5:4	The Complexity of Communication	103
6:1	Dissociative Frame for Handling Criticism	116
6:2	Visual-Kinesthetic Dissociation Pattern	
	(Fast Phobia Cure)	119
8:1	Living at Cause-Effect	144
8:2	Dissociating from Cause-Effect	144
8:3	Outside-of-the-Box Thinking	145
8:4	The Solution	146
8:5	The Meta-Model of Language	157-8
8:6	The Meta-Model – Extended	173
9:1	Levels of Learning	190
10:1	Chunking up/Chunking down	204
10:2	Chunking up – Another Format	205
10:3	A Double Bind	207
13:1	Precision Anchoring	256
14:1	Submodalities Checklist	288
14:2	The Swish Pattern I – Using Size/Brightness	300
14:3	The Swish Pattern II – Using Location/Size/Distance	301
15:1	The TOTE Model	324
15:2	Dilts' TOTE Model	325
15:3	Spelling TOTE	327
16:1	Through Time and In Time	360
16:2	Gestalts and Significant Emotional Experiences of Pain	363
16:3	The Greater Problem	367
16:4	Time-Lining Diagram	375

How To Use This Manual

To get the most out of your studies of **Neuro-Linguistic Programming** and this book, we suggest the following:

- 1) Obtain and devote a notebook to your reflections, insights, practices, and exercises. The neuro-muscular action of actually **writing** will reinforce your learnings in kinesthetic ways and "drive in" the knowledge in ways that transcend conscious understanding. Further in the future, you will probably find it helpful and insightful to return to your notes, insights, ideas, and practice drills.
- 2) When you come to exercises, "thought" experiments, and laboratories – don't cheat yourself. Stop. Do the exercise. Involve others in your study. Several of the exercises involve up to five people, although you can go through most exercises with just two people.
- 3) Build your own indexing system between parts of **the Manual**. This will reinforce your learning of NLP, the components in the domain, and give you practice in moving around inside the Manual.
- 4) We have included **Key Sentences** and **Concepts** in text boxes. Upon request, you may purchase **Overhead Mats** for you to create training overheads that parallel the text boxes. These will enable the NLP Trainer to align their training with the student's Manual.

Introduction

The Story Of "Magic" In Human Neuro-Linguistics

"NLP is an attitude and a methodology that leaves behind a trail of techniques." Richard Bandler

Neuro-Linguistic Programming (NLP) represents a relatively new discipline dating back only to the mid-70s. Behind NLP stands a respectable body of knowledge. NLP originated from several different intellectual disciplines as organized by two co-founders—Richard Bandler and John Grinder.

It happened once upon a time when Dr. Grinder served as a professor of linguistics at the University of California in Santa Cruz. Bandler came there as a student to study mathematics and computers. Dr. Grinder, in fact, had already published several books in the field of linguistics known as Transformational Grammar.

Bandler discovered that he had a "natural" gift for modeling and hearing patterns. He discovered he could detect and replicate **patterns** in Gestalt Therapy from minimum exposure. He became an editor for several of Fritz Perls' books in Gestalt Therapy. Being familiar with Perls' work, Bandler began to study Perls' techniques. As he discovered that he could *model* Perls' therapeutic procedures, he began experimenting with clients using the techniques.

After enjoying immediate and powerful results from that modeling, Richard discovered that he could model others. With the encouragement of Grinder, Bandler got the opportunity to model the world's foremost family therapist, Virginia Satir. Richard quickly identified the "seven patterns" that Virginia used. As he and John began to apply those patterns, they discovered they could replicate her therapies and obtain similar results.

As a computer programmer, Richard knew that to program the simplest "mind" in the world (a computer with off-and-on switches) you break down the behavior into component pieces and provide clear and unambiguous signals to the system. To this basic metaphor, John added his extensive knowledge of transformational grammar. From transformational grammar we borrow the concepts of deep and surface structure statements that transform meaning/knowledge in the human brain. From this they began to put together their model of how humans get "programmed," so to speak.

The User's Manual For The Brain

Thereafter, world-renowned anthropologist Gregory Bateson introduced Bandler and Grinder to Milton Erickson, MD. Erickson developed the model of communication that we know as "Ericksonian hypnosis". Since 1958, the American Medical Association has recognized hypnosis as a useful healing tool during surgery. As Bandler and Grinder modeled Erickson, they discovered they could obtain similar results. Today many of the NLP techniques result from modeling Ericksonian processes.

From these experiences and their research into the unifying factors and principles, Bandler and Grinder devised their first model. It essentially functioned as *a model of communication* that provided a theoretic understanding of how we get "programmed" by languages (sensory-based and linguistic-based) so that we develop regular and systematic behaviors, responses, psychosomatic effects, etc. This model went further. It also specified ways for using the components of subjectivity for creating psycholog-ical (mental-emotional) improvement and change.

From that point, NLP expanded. The model expanded by incorporating materials from other disciplines: cybernetics (communication within complex systems both mechanical and living), philosophy, cognitive psychology, studies of the "unconscious" mind, and neurology. Today, NLP has institutes worldwide and numerous authors have applied NLP to medicine and health, therapy and psychological well-being, business, education, athletics, law, Christian ministry, etc.

The Study Of Excellence

NLP primarily focuses on studying *excellence*. In the 1983 book, *Neuro-Linguistic Programming, Volume I*, the authors subtitled NLP, *"The Study of the Structure of Subjectivity."* The subjectivity that most NLP theorists, developers, and presenters have focused on involves **those highest and most excellent facets** of human experience—high level experiences of creativity, excellence, genius, etc. Co-developer Robert Dilts has especially focused on this area, writing a series of books and numerous journal articles on *"The Strategies of Genius."*

NLP offers a model for learning how to recognize excellence and how to emulate it. Teachers who want to improve model the best teachers. NLP offers a model for learning *how to recognize excellence and to emulate it*. NLP focuses on recognizing excellence and how to specifically chunk it down into the

component elements and the syntax (or order) for installing it in others.

In this step-by-step fashion, the NLP model instructs us how to achieve excellence. Do you wish to improve your ability to communicate? NLP provides a model for communication excellence. Would you like to know how to build and maintain rapport? NLP chunks these skills into teachable formats. Does your child have difficulty spelling? NLP has identified the structure of excellent spellers and the process for training them to become champion spellers. Would you like to conduct successful negotiations in committee meetings? NLP offers a high quality performance model for negotiating with others around difficult issues.

Counselors usually experience a great thrill when they help to bring about positive change in people. NLP offers not only a state-of-the-art theoretical foundation for such, but also the techniques for bringing about personal change.

The Experiential Nature Of NLP

As you read and use this NLP Training Manual, you will discover *the experiential nature of NLP*. What does that mean? It refers to the emphasis in NLP on *modeling, experimenting,* and *testing* in contradiction to theorizing and hypothesizing. When people ask in our trainings, "Does NLP 'work'?", we get them to put it to the test, right then and there to see if a particular pattern "works" for them. Expect this hands-on immediate testing of the model.

This suggests that the best way to understand NLP involves **experiencing** it. Let us do this as we begin. The following *mental exercise* (a "mind" experiment) will introduce you to NLP. As you read the instructions, take time to follow the directions. This will enable you to become more attuned to what a unique creation you have in your mind-and-body and nervous system. We will work with the natural processes of your mind. By doing this, you will discover many of *the mechanisms* by which you can learn to take control of these processes. In the following paragraphs, the three dots ... mean "pause, experience, notice, feel, think," etc.

NLP provides the methods and technology for the "how to" of the managing of our thoughts. To the extent that these processes and mechanisms lie outside our awareness—to that extent they control us. As you develop familiarity with these unconscious processes, you learn to manage them. In doing so, you

will find these processes worth learning. NLP provides **the methods and technology** for the "how to" of the managing of our thoughts.

Chapter 3

Perceptual Positions

1st Position: 2nd Position: 3rd Position:	Self, from one's own eyes—total self-reference. Other, from eyes of another person—total other-reference. External Viewer, from any other position—totally dissociated.
	From the perspective of the system—associated in the
4th Position:	perspective of the whole system.
5th Position:	From the perspective of the universe—taking on multiple perceptual positions with ability to change rapidly among them.

The realization that we humans operate from three basics ways of looking at experience offers tremendous potential in state control and in the enhancing of our communication. In NLP we refer to these ways as being the first, second and third perceptual positions. When you associate into your own body, you live in **first position**. This permits you to look at the world from your own viewpoint. In the first position, you do not take into account anyone else's position. You simply think, "How does this conversation or communication affect me?"

Second position means you walk in the other person's shoes. You take into consideration how a communication or event would look, feel and sound from another person's point of view. In the second position, you imagine yourself entering the other person's body. In this position you imagine looking at yourself through their eyes. What do you look like, sound like, and what feelings do you get from the other person's viewpoint of you? In the second position you develop ability in experiencing empathy. This position gives much flexibility when involved in conflict with someone. From the second position you can appreciate how they feel about your conversation and behavior. Build rapport before going second position. And, by going second position, notice how the rapport deepens. Second position offers an extremely valuable model in deepening rapport.

Third position offers a way of dissociating from the entire event or conversation. In the third position you become an independent observer. Third position allows us to operate from the position of objectivity. Ask yourself, "How would this conversation or event look to someone totally uninvolved?" Imagine yourself being out of your body and off to the side of the conversation between you and the other person. You can see both yourself and the other person. Recent NLP literature offers two additional Perceptual Positions to the first three. We give them here:

The Fourth Perceptual Position

Dilts (1997) specified the Fourth Perceptual Position in his *Visionary Leadership Skills* manual. He defined the Fourth Position as "We"—from the perspective of the system. In this position, we have "associated in the perspective of the whole system." To take fourth position, step aside and adopt the perspective of the whole system so that you can there consider what would contribute to the best interest of the system. A linguistic format for this position goes: "If we consider our common goals…"

The Fifth Perceptual Position

Atkinson (1997) in an unpublished manuscript entitled *Five Central Ideas* suggests another perceptual position—"a universal perceptual position." This results from applying the universal quantifiers (all, always) to our perspective. Doing so "springboards us to the valuable idea of a universal perceptual position." (p. 24). This provides the widest and largest-level perspective of all.

By taking this meta-position to everything, we can then learn to take on multiple perceptual positions and even change rapidly between them. Doing so increases our flexibility of consciousness so that we don't get stuck in any one position.

This may involve "over-viewing through time"—seeing things as they progress through and over time. *None of these positions offers a superior position to the other*. Each position has equal importance. The wise communicator knows how to move at will from one position to the other.

Just think what would happen if you got stuck in either position. A person stuck in first position would find himself or herself an egotist. Do you know anyone who lives in first position? A person stuck in second position would live constantly over-influenced by other people's views. In my NLP classes, after I (BB) explain the second position, and how those who live in second position tend to let the state of others *determine* their state, I say, "Second position functions as the position of co-dependency." Just about every time I do this, I will hear several sighs come from students as they realize what and how they have caused themselves to allow others to control their states.

A person stuck in:	Becomes
First position =	= Egotistical
Second = position	= Caretaker, rescuer
Third position =	= Cold and unfeeling

A person stuck in third position would become detached and unfeeling. Others perceive these people as "cold hearted." Indeed, I have found that those who live in third position find themselves as the loners of the world. Many, but not all, also will have the characteristics of the Auditory Digital person. These people provide society its thinkers and philosophers. Living life

detached permits a person to analyze objectively.

Everyone moves from one position to the other. For most, *moving* from one position to another flows with everyday life. The ability to move from one to the other, either consciously or unconsciously, permits one to act with wisdom and respond appropriately. By moving among the perceptual positions, you will add richness and choice to your conversations.

Exercise: Perceptual Positions

Try this experiment. Recall the last major argument you had with someone. Associate into your body (first position) by seeing what you saw, hearing what you heard, and feeling what you felt. Do you still feel the same negative emotions you felt then? Now, imagine yourself floating out of your body and floating into the body of the person you argued with (second position). Look through their eyes at yourself. Notice how you looked during the heat of the argument. What tone of voice did you use? How do you feel as you look at yourself and hear your tone of voice? Now, imagine yourself dissociated from the total event (third position). Move yourself off to the side where you can see both yourself and the person arguing with each other. How do you view the argument from this dissociated position? Notice your reaction and feelings and how they differ in each position. Has your perception of the argument changed now that you have been in all three positions? Would you have given a different response to the person had you done this during the argument?

The Aligning Perceptual Positions Pattern

Sometimes our ability to perceive things from out of our own eyes (firstperson perception) and from out of the eyes of another person (secondperson perception, the "empathy" perspective), and from an observer position (third-person perception) gets out-of-alignment. Structurally, each of these perceptual resources can operate as separate "parts."

5. *Either-Or Terms and Phrases* (E-O)

Another Aristotelian way of thinking involved viewing and languaging things in either-or terms, thereby create two-valued terms. Yet with most things in the world, this maps another false-to-fact distinction—leaving out the excluded middles, continua, and both-and perspectives.

When we make statements phrased in an Either-Or format, we represent the territory, and orient ourselves to that representation, as if it only offered two choices in viewing, valuing, and responding. Yet this seldom accurately represents reality.

We have created an either-or orientation and set of representations in psychology with the classic heredity/environment, nature/nurture, genetic/learning debate. Yet such false-to-fact concepts assumes that we can divide an organism's characteristics into two distinct classes: one due to heredity, the other to environment. This demonstrates the excluded middle of Aristotelian logic. It excludes any kind of inter-actionalism as a third possibility. Yet undoubtedly human experience arise from *an interaction* between genes and environment, between inherent hard-wired nature and the nurture we receive along the way. To challenge these:

- (1) **Reality test the Either-Or structure.** "Does this reflect an either-or situation? Can I discover any in-betweens, grays, or other considerations which may enter into consideration and influence my representation of this reality?"
- (2) **Explore the possibility of Both-And.** "Could we have overlooked that in some way, at a larger frame, or in different contexts, both of these seemingly opposite responses stand as true? In what way could we consider both of these choices as accurate and useful?"

6. Pseudo-Words (PW)

Non-Referencing Words (Masquerading Noises & Spell-Marks)

Korzybski also called these "noises" (in the auditory channel) and "spell-marks" (in the visual). Here we find linguistic "maps", but they reference nothing. Nothing exists in the actual world or in the world of logic (logical existence) to which such words can stand as true symbols.

When we use words that actually refer to nothing outside themselves, we merely make noises. What shall we say of "maps" that allude to no actual territory? We might find them interesting, even entertaining. Science fiction depends on such! But shall we find them useful to conveying accurate

The User's Manual For The Brain

information or orienting ourselves to reality? No. They exist as *pseudo-words*. This makes them tricky. They look like words, they sound like words, yet they do not reference anything real—whether in the world of physics or the world of meaning and communication. These **non-referencing words** have no referent. These **noises** made with the mouth or **marks spelled** on paper only give that impression.

How do we tell the difference between *true and pseudo words*? What criteria do we use? By definition, for a sound or image to function as a true word it must *operate as a symbol that stands for* something other than itself. To the extent that it stands for, or refers to, something, **it serves as a true symbol**, elicits internal representations, and mentally "anchors" the referent. If it does not, it *merely stands as a noise*. It refers to nothing. Before a noise or image can function as a symbol, something must "exist" (actually or logically). If it does not, then it simply functions as *a semantic noise*, hence a meaningless sign (p. 79).

Before a noise (or a mark-sign—doing it in writing) can exist as a symbol, **something must exist**. Then the symbol can symbolize that existing thing, process, or concept. In language and "knowledge" there exists two kinds of existences. We have both *physical existence and logical existence*. So unicorns do not exist in the external world of unaided nature. They do not belong to zoology. When we apply the word unicorn to the field of zoology, we employ a pseudo-word. If we employ the word with reference to mythology or human fancy—the word there has a referent and functions meaningfully as a symbol (pp. 81-82).

Korzybski calls this a form of fraud since it literally involves "the use of *false representations.*" The word "*heat*" illustrates this (Korzybski, p. 107). Grammatically, we classify the term "heat" as a substantive (noun). Yet physicists labored for centuries looking for some "substance" which would correspond to the substantive "heat." They never found it. It does not exist. Today we know that no such *thing* as "heat" exists. "Heat" refers to a manifestation of "energy" which arises as a process, or action, between processes. A verb or adverb (thermo-dynamic) more accurately represents the referent. Today we recognize that no such "substance" as "heat" exists, so we talk about **the process** of "thermo-dynamics."

What we call "heat" speaks about *our sense of temperature*, the result of energy. "Heat" speaks about a relationship between phenomena in motion. To use this non-referencing word as a word engages in *a linguistic fiction* false-to-facts. No wonder the scientists looking for "heat" found themselves ill-adjusted to reality. Here, the verbal symbolism of language

did not point to anything; it had no reference. Linguistically, the word deceptively mapped a road that took people down a blind alley.

Verbal forms which have no meanings, no actual referents function as pseudo-words, a mere mechanism of our symbolism. So with *spell-marks* (noises which we can spell). They have the appearance of words, but we should not consider them words since they say nothing in a given context (pp. 137-138). In practical life, we often do not even suspect collections of noises (spell-marks) as functioning without meaning (p. 142).

As we realize that many "words" have no referent, but that we use such pseudo-words this enables us to **not** immediately "buy into" words. Many find this absolutely shocking having so long confused "map" with "territory." Yet once we make this distinction, we will shortly develop a new automatic response to words. We will first test words to make sure of them as true symbols. To challenge non-referencing words:

- (1) **Reality test** the reference. Challenge pseudo-words by *referencing* them. Date and time index the referents. *"Suppose I could see-hear-feel this, what would I see or hear or feel? To what kind or dimension of reality does this word refer?"*
- (2) **Explore** the possibility of the word as a non-referencing word. "Could this word, term or phrase have no actual referent in reality, but exist as a fictional and constructed understanding? Does this linguistic symbol reference anything that has actual or logical existence?"

7. Multi-Ordinality (MO)

These nominalizations have another quality, namely, they stand for terms that have no specific referent, hence only an over-generalized meaning, and the meaning and referent changes according to the level of abstraction or context. These then involve infinite-valued terms, hence multi-ordinal. And they have a reflexivity so that we can use them on themselves.

Multiordinal words, involving a deletion and generalization show up as words that we can use on many different levels of abstraction—hence multi-ordinal. Some exist as so multiordinal in nature that they function as an infinite-value term. These exist as among the most common terms we use in life.

"Mankind, science, mathematics, man, education, ethics, politics, religion, sanity, insanity, iron, wood, apple, object, etc." We use them not as one-valued

- f) What resources will you need?
- g) Have you designed an ecological desired state appropriate for your total system? Does any part of you disagree with you having this state?

Ask the following questions:

- a) "Have you stated your outcome positively?"
- b) "What will you see, hear and feel when you have your outcome?"
- c) "Does your desired state depend on you and on you alone?"
- d) "Where, when, how and with whom do I want this outcome? Do you want this outcome all the time, in all places and without any limitations?"
- e) "What would you lose if you accomplished your outcome?"
- f) "What do you have now, and what do you need to get your outcome?"
- g) "How will having this outcome affect the lives of those around you?"



Figure 14:2 The Swish Pattern I—Using Size/Brightness

- 5. Swish the images using size and brightness. Take the cue picture and make it bright and large. Make sure you associate into the cue picture. Say to the client, "Close your eyes and see in front of you a big bright, associated image of your present state (where you are now). In the lower left corner of the cue picture, place a small, dark and dissociated picture of the desired image [see Figure 14:2]. Now, take the large bright picture and quickly make it small and dark. At the same time, make the small dark desired image large and bright. Do this very quickly. Remember, the brain learns fast." As the client does this procedure, make a s-w-i-i-i-s-s-s-h-h-h-ing sound to assist the change. Clear the screen. Repeat this procedure at least five times.
- 6. **Future pace by testing for results.** Ask the client to think of the cue that triggered the undesired behavior. If it produces the new image, you have completed the process. If it doesn't, go to the next step.



Figure 14:3 The Swish Pattern II—Using Location/Size/Distance

7. **Swishing the images using distance.** If size and brightness do not work, distance could provide the driver. You may wish to test for certainty. Follow the same procedure as above. Only, instead of using the small dark picture in the corner, you swish from distance. Lead the client in taking the cue picture of the unwanted behavior and zooming

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